

China Mobile Edge Computing Sharing for Akraino F2F event 2020

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01 China Mobile Edge Computing Overview

02 Activities in LF Edge Akraino and Technical Focus



Edge Computing is the Core Capability of China Mobile 5G+ Strategy



• Edge Computing will evolve in the Infrastructures, platform services and innovation applications and act as a key driven of 5G+ development.

• China Mobile has invested in different directions around edge computing.

Resource integration

Build a series of standardized infrastructure of edge computing that can be replicated in scale



Platform Integration

Build cloud network convergence edge computing open platform capability



Build an open and win-win industrial application ecology

Application Integration





China Mobile Edge Computing Services Overview



- Edge traffic offload services enabled by network slicing and uplink classifier
- **Open APIs of network capabilities for** vertical applications
- 5G SA (standalone) private networking solutions for enterprise





Business Development Strategy

Edge computing applications are divided into Local and General categories, and the first priority can be given to services which have low technical entry threshold and high industrial maturity







Edge Computing Service Trials and Real Use Cases

90+ edge computing service trials locating in 12 provinces



 Smart healthcare, Sichuan
 Remote hospital consultation, Beijing







Healthcare(4)





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Smart manufacturing(37)



smart port, Zhejiang
Auto guide vehicle control, Wu Xi, Jabil Group

AR guidance, Horticultural Expo 2019 public security service, Nanjing

smart traffic(14)



Autonomous drive, Shanghai
Assistant drive, Zhejiang
High quality map, Xiamen

entertainment(18)



Cloud gaming,
Guangzhou
AR guide, Hube
Video
acceleration,
Zhejiang





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MEC Key Technical Focus

China Mobile focuses on key technologies from three aspects: 5G Network Capability Exposure , Edge Computing node addressing and edge API ecological construction

5G Network Capability Exposure

Edge Computing node addressing

Ecological construction of Edge API

OoS





AR/VR

Industrial Control

V2X Gaming

Empowering

- **1 UE Location**
 - ② UE ID
- **3** Bandwidth Management
 - **4 RNI**

Edge Computing PaaS





- Build an edge capability mall: "one-point introduction and the whole network sharing"
- Integrate rich edge API: high-quality industry partners and integrate vertical industry capabilities to empower tripartite applications;





China Mobile Practices in Akraino

China Mobile and vertical partners jointly launched two Akraino Integrated Edge Cloud BP projects and PTL and successfully released the R3 version of the community,



IEC Type 3: Android cloud native applications on Arm servers in edge

Mainly through the deployment of game rendering, encoding and decoding, storage and distribution capabilities at edge computing working nodes, the user interaction delay is reduced, so that users can enjoy the perfect game experience without buying expensive game terminals.

| Datacenter Clouds | SD-WIM | terprise/Campu Edge | SD-WM | Mobile Edge Clouds | SD-NWA | Teico Core |
|---|---------------|------------------------|-----------|--|-------------|---------------|
| Application Services Layer: Containers, Virtual Machines, and Bare Netal | | | | | | |
| ← WMe ^{nse} | SDN | AES | Ovs | NFV | Mer FFINIER | |
| Isolation a QoS and Perf | ion caling | | | NF's and Container Re-Use acket Processing Services | | |
| | | Unifi | ed Manage | ment | | |

IEC Type 5: SmartNIC

The first published blueprint of integrated edge cloud type 5 is based on arm SoC architecture, and offloading OVS-DPDK to smart network card can enhance the throughput performance of edge network VPC, reduce the packet loss rate and enhance the management of network card resources, so as to save more computing resources.

Welcome more partners to join our project !!



Thank you!