

"Edge" in 5G Network Mobility & 5G ETSI MEC synergy

to Akraino TSC API Sub-committee

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2020-11-06 Rev A



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Approved by / Date:	NGMN Board/ 17 th of February 2015





Figure 6: Ongoing technology trends





Figure 7: 5G design principles

1. "5G Network Mobility at "Cell" & "Cloud" Edge - NGMN WP Feb 2015 - 4





1. "5G Network Mobility at "Cell" & "Cloud" Edge - NGMN WP Feb 2015 - 5





Figure 9: 5G network slices implemented on the same infrastructure





Figure 1: 5G use case families and related examples



Role	Business Models	
Asset Provider	XaaS: IaaS, NaaS, PaaS Ability to offer to and operate for a 3rd party provider different network infrastructure capabilities (Infrastructure, Platform, Network) as a Service.	Network Sharing Ability to share Network infrastructure between two or more Operators based on static or dynamic policies (e.g. congestion/excess capacity policies)
Connectivity Provider	Best effort IP connectivity in retail (consumer/business) & wholesale/MVNO	Enhanced Connectivity IP connectivity with differentiated feature set (QoS, zero rating, latency, etc) and enhanced configurability of the different connectivity characteristics.
Partner Service Provider	Operator Offer Enriched by Partner Operator offering to its end customers, based on operator capabilities (connectivity, context, identity etc.) enriched by partner capabilities (content, application, etc)	Partner Offer Enriched by Operator Partner offer to its end customers enriched by operator network and other value creation capabilities (connectivity, context, identity etc.)

5G

4.1.5 User Experience KPI's

Table 1: User Experience Requirements

Use case category	User Experienced Data Rate	E2E Latency	Mobility
Broadband access in	DL: 300 Wipps	10 ms	On demand,
dense areas	UL: 50 Mbps		0-100 km/h
Indoor ultra-high	DL: 1 Gbps,	10 ms	Pedestrian
broadband access	UL: 500 Mbps		
Broadband access in	DL: 25 Mbps	10 ms	Pedestrian
a crowd	UL: 50 Mbps		
50+ Mbps everywhere	DL: 50 Mbps	10 ms	0-120 km/h
	UL: 25 Mbps		
Ultra-low cost	DL: 10 Mbps	50 ms	on demand: 0-
broadband access for	UL: 10 Mbps		50 km/h
low ARPU areas			
Mobile broadband in	DL: 50 Mbps	10 ms	On demand, up
vehicles (cars, trains)	UL: 25 Mbps		to 500 km/h
Airplanes connectivity	DL: 15 Mbps per user	10 ms	Up to 1000
	UL: 7.5 Mbps per user		km/h
Massive low-	Low (typically 1-100 kbps)	Seconds to hours	on demand: 0-
cost/long-range/low-			500 km/h
power MTC			
Broadband MTC	See the requirements for the Broadba	ind access in dense are	as and 50+Mbps
	everywhere categories		
			Destasticas
Oltra-low latency	DL: 50 Mbps	<1 ms	Pedestrian
			0.100 /
Resilience and traffic	DL: 0.1-1 Mbps	Regular	0-120 km/h
surge	UL: 0.1-1 Mbps	communication: not	
Liltra bigh raliability 8	DL: From 50 kbps to 10 Mbps;		on domond: O
	DL. FIOTI 50 KDps to 10 Mbps,	THIS	500 km/b
		10	
		iums	500 km/b
& reliability		<100	
Broadcast like	DL: Up to 200 Wipps	< 100 ms	on demand: 0-
services	UL: Wodest (e.g. 500 kbps)		500 km/n



4.1.2 User Experienced Data Rate

Data rate requirements are expressed in terms of user experienced data rate, measured in bit/s at the application layer. The required user experienced data rate should be available in at least 95% of the locations (including at the cell-edge) for at least 95% of the time within the considered environment. The user experienced data rate requirement depends on the targeted application/use case. It is set as the minimum user experienced data rate required for the user to get a quality experience of the targeted application/use case.

Use case specific user experienced data rates up to 1 Gb/s should be supported in some specific environments, like indoor offices, while at least 50 Mb/s shall be available everywhere cost-effectively. Use case specific user experienced data rate requirements are specified in Table 1.



4.1.4 Mobility

Mobility refers to the system's ability to provide seamless service experience to users that are moving. In addition to mobile users, the identified 5G use cases show that 5G networks will have to support an increasingly large segment of static and nomadic users/devices. 5G solutions therefore should not assume mobility support for all devices and services but rather provide mobility on demand only to those devices and services that need it. In other words, mobility on-demand should be supported, ranging from very high mobility, such as high-speed trains/airplanes, to low mobility or stationary devices such as smart meters.

The molity requirements are expressed in terms of the relative speed between the user and the network edge, at which consistent user experience should be ensured (see Consistent User Experience requirement) se case specific mobility requirements are specified in Table 1.







4.2.3 Spectrum Efficiency

Spectrum efficiency should be significantly enhanced compared to 4G in order for the operators to sustain such huge traffic demands under spectrum constraints, while keeping the number of sites reasonable. Spectrum efficiency improvements should apply in both small and wide area cells, in both low and high frequency bands, in both high and low mobility scenarios.

In particular the average spectrum efficiency (measured in bit/s/Hz/cell) and the cell-edge spectrum efficiency (measured in bit/s/Hz/user) should be improved.



Technology building block name	Advanced multiple access technologies
Category	RAN
Description	Advanced multiple access technologies should provide higher network spectral efficiency; the performance gap between cell-centre and cell- edge users could be reduced, and the number of simultaneous (access) users could be increased. Non orthogonal multiple access (NOMA) scheme efficiently exploits the channel gain difference among/between users to achieve high spectral efficiency. In NOMA, multiple users can transmit signals at the same spatial-time-frequency resource during uplink transmission, or the signals of multiple users can be transmitted by eNB at the same spatial-time-frequency resource during downlink transmission. To obtain multi-user multiplexing gain, advanced interference cancellation should/must be carried out/implemented on receiver side. Additionally, power allocation and multi-user scheduling are needed at the transmitter side.



Figure 10. Traffic steering to alternative MEC host.

2. ETSI MEC re-named in March 2017 & 3GPP 5G NSA Rel. 15 Mobility - 2

5G



- **1. Stationary** during their entire usable life (e.g., sensors embedded in infrastructure)
- 2. Nomadic during Active Periods, but Stationary between activations_(e.g., Fixed Access)
- 3. Mobile within a Constrained & Well-Defined Space/Area (Spatially Restricted e.g., in a Factory or Stadion or Airport),
- 4. Fully Mobile (WAN).

IP Anchor Node & UE - Relay) - deployed at the "Edge" for - 5G Network Traffic offloading onto traditional IP Routing Networks.

- as UE moves, changing the IP Anchor Node needed in order to reduce
 - IP Traffic Load,
 - End-to-End latency
 - Better User Experience

 Seamless access to both 3PGG and non - 3GPP Network Access Technology (e.g WiFi, Bluetooth, Ethernet &..)

Dynamic Subscriber Management via
 GSMA Standardised eUICC OTA Platform (SM-DP & SM-SR Platform)





2. ETSI MEC renamed in March 2017 & 3GPP 5G NSA Rel. 15 Mobility - 3





NOTE: The transit time through the router node is not considered here. It is assumed to be very small and much less than 100 ms.

2. ETSI MEC renamed in March 2017 & 3GPP 5G NSA Rel. 15 Mobility - 4



Selected security enhancements



3.1 5GS Network Capabilities & MEC Integration - 1

In the 5GS Specifications there is a Set of New Functionalities that serves as Enablers for Edge Computing.

These Enablers are essential for Integrated MEC Deployments in 5G Networks.

1. Local Routing and Traffic Steering:

-5G CN p ovides the means to select Traffic to be routed to the Applications in the Local Data Network (DN).

- ארט סטק Session may have multiple N6 Interfaces towards the DN.
- The UPFs that terminate these interfaces are said to support PDU Session Anchor functionality.
- UPF's Traffic steering is supported by Uplink Classifiers that operate on a set of Traffic Filters or
 alternatively by IPv6 Multi-Homing, where multiple IPv6 prefixes have been associated with the PDU session

2. The AF ability to influence UPF (re)selection & Traffic Routing:

directly via the Policy Control Function (PCF) or indirectly via the Network Exposure Function (NEF), depending on the operator's Policies.

3. The SSC - Session & Service Continuity modes for different UE & Application Mobility Scenarios.

4. Support of Local Area Data Network (LADN) by the 5G Core Network by providing support to connect to the LADN in a certain area where the applications are deployed. The access to a LADN is only available in a specific LADN service area, defined as a set of Tracking Areas in the serving PLMN

of the UE. LADN is a service provided by the serving PLMN of the UE.



ISG MEC

ETSI

World Class Standards





3.1 5GS Network Capabilities & MEC Integration - 2

MEC & the local UPF collocated with the eNB/gNB Base Station
 MEC collocated with a Transmission Node, possibly with a local UPF
 MEC & the local UPF collocated with a Network Aggregation Point
 MEC collocated with the CN Functions (i.e. in the same DC)





Figure 3. Examples of the physical deployment of MEC.

3.1 5GS Network Capabilities & MEC Integration - 4: 5G CAPIF & MEC Service Registry - 1





Figure 4.3.1-1: Relationship between MEC and 5G common API framework





Figure 4.3.3-2: Hybrid deployment of CAPIF and MEC with support for MEC alternative transports





3.3 MEC Support for AVT





Figure 3: Illustrating a key use case for nested virtualization in MEC

Figure 4: Example of Mixing of Virtualisation Technologies

MEC use of non-NFV Managed Virtualization Systems in the Nested Virtualization Sub-Layers

A differentiating aspect of MEC, as compared to NFV, is the potential need to deploy Applications belonging to multiple 3rd Parties' Application Environments, e.g. OS-Container based Application Environments or Higher-Layer Container based Environments, that might be supported where Application deployment inside each Environment is **managed by the Environment Operators, not** the Operator or the MEC Host. Nesting of Virtualization Technologies allows MEC Host Operators to support multiple such Environments by allocating a VNF (typically, but not always, consisting of a single VNFC) to each 3rd-Party Application Environment Owner, that is then, able to further allocate the Resources assigned to its VNF to the multiple Applications it runs, & to do so based on its own Internal Criteria. This situation is illustrated in Fig. 3, VNFs 1 to m (each consisting of a single VM) instantiated on an NFVI managed by VIM. The Management of VNFs VNF1 to VNFm is provided by the MANO Components as defined by ETSI NFV & ETSI MEC (MEPM, VNFM, etc.). However, what happens inside each VNF is managed by the Application Environment Providers Own Management System (usually elsewhere in the Cloud). It is this Management System that provides all Application Management within the VNF & such Management does not need to be coordinated with the MEC/NFV MANO System. In this case, the Top-Level MEC Host Operator of the MEC Application Environments and all interactions with their Client Applications. From a MEC Operator point of view, this approach appears to be the same as a Hypervisor-based Solution. It is not aware of nesting, as with Nesting the NFVI Virtualisation Layer can be composed of Multiple Nested Sub-Layers, each using a different Virtualisation Technology, & as illustrated in Fig. 5, the Components of the VNF run on different Nested Layers, each benefiting of the particular Characteristics of Virtualisation Technology of Choice.



PaaS Services as NFVI Resources Services Management

With this design option PaaS Services are modelled as a new type of NFVI resources (Fig. 7.1.1.3.1-1). Both common & dedicated PaaS Services are modelled as a new type of NFVI Resources in a similar way as acceleration resources. In such a case, the dependency of a Consumer VNF on a PaaS service is always specified as a constraint within the VNFD. The PaaS Service Management functionality is embedded in the VIM in a similar way as acceleration resources. When the VNFD of a Consumer VNF specifies a dependency on a PaaS dedicated Service, the VNFM requests the VIM to create & allocate the corresponding resource. When the VNFD of a Consumer VNF specifies a dependency on a PaaS common service, the VNFM requests the VIM to enable access to the corresponding resource from the Virtualised Compute Resources hosting the Consumer VNF.

3.4 3GPP EDGEAPP & ETSI MEC SW for developing MEC Applications - 1





MEC Developing SW for MEC Applications

3.4 3GPP EDGEAPP & ETSI MEC SW for developing MEC Applications - 2

ETSI MEC - Developing SW for MEC - Feb 2019

Figure 2, a MEC Host, at the network edge, with MEC Platform & VT (Compute, Storage & Networking) for Applications in VMs or Containers via via RESTful APIs, Discover, Advertise, Consume and offer Services.

The Edge Component(s) include a set of operations that the application performs at the edge cloud, e.g. to

Offload the Computing away from the Terminal Device while still leveraging very Low Latency & Predictable Performance or Offloading High Bandwidth Load from the Network Backbone, or • Extracting some Information using RNI API or

- Location API.



Figure 2: New application development paradigm introduced by MEC.

UE level	Edge level	Remote level
Client app	MEC app Service	Cloud back-end for Service
Minor changes to Cloud app Authenticates with Edge/Cloud Negotiate local/remote capabilities based on Edge/Cloud	Proxy Authentication to Cloud Cache user context for local processing User Context synchronization with Cloud	"Owns" service users, Authenticate Maintains user context Maintains list of Edge instances & Mapping to served users
Monitors connection quality / type Re-establish connection on	Use UE location if needed Use connection quality/bandwidth	1

Figure 3: Example of splitting an application into "terminal", "edge" and "remote" components



MEC introduces a Standard for supporting an emerging Cloud Paradigm for SW Development communities with a **New Development Model with 3 "Locations": Client, Near Server, Far Server** as shown in Fig.2 below. The **Client Location** can be a traditional Smartphone or other Wireless Connected Compute Elements in a Car, Smart Home or Industrial Location that can run dedicated Client Applications. A MEC Host, usually deployed at the Network Edge, contains a MEC Platform & the Compute, Storage & Network is where the Applications & Networks should be completely Agnostic to each other. A Key Aspect of SW Design for MEC: the E2E Service can be split into three (3) Applications/ Components: Terminal Device Component(s), Edge Component(s) & Remote Component(s). This concept should NOT be confused with the traditional SW Modularization, but rather seen as a Distribution of Components to leverage different features of the computing environment.



Figure 3: Example of splitting an application into "terminal", "edge" and "remote" components

MEC can be exploited to implement **Computation Offloading Techniques** among all the Application's Components. The Server can be programmed to Dynamically Shift the Processing among the Terminal, the Edge & the Remote Component(s), for reasons as Adaptation to Network Conditions, Improving Application Specific KPIs, Policies, Costs, etc. The Processing Distribution may be driven by certain Performance Objectives, e.g. providing the Best User Experience. Another aspect inherent to MEC is that service providers can exploit the Geographical Distribution to serve Different User Populations and thus tailor their Service knowing the Peculiarities of the Covered Area.

The MEC Platform's overall Capabilities are enhanced to support Multiple Access Technologies & full Application Mobility & at a lower level as specific applications are further developed to exploit Enhanced API Functionality, e.g., as the Radio Network Information (RNI) Service Capabilities expand into the Multiaccess Domain.

The Microservices variant of the Service-Oriented Architecture (SOA) pattern has direct applicability to the SW Model envisaged for MEC & its Services & Applications. The Approach's ability, to compose a Distributed Application from Separately Deployable Services, that are expected to communicate via Web Interfaces (such as MEC's RESTful API approach) & perform a specific Business Function. DevOps practices (CI/CD) are considered as being highly complementary. with this approach.







Figure 13: Overview of different cloud business models

Fig. above shows an overview of **different Cloud Business Models based on Layered Model**, while the fundamental Principles of Continuous Integration & Continuous Delivery (CI/CD) apply across the board, the realization of such practices will differ significantly depending on the SW Layer where the Development is performed & the Management boundaries of the Edge Stack. One of the **Key Operational Requirements for Edge Computing** is also the **Concept of Zero-Touch Provisioning**. This applies to all the Layers of the Edge stack & requires **Full Management Automation & Service Assurance**.



3.4 3GPP EDGEAPP & ETSI MEC SW for developing MEC Applications - 3





3GPP TS 23.558 V0.3.0 (2020-06)

Technical Specification

3rd Generation Partnership Project; Technical Specification Group Services and System Aspects; Architecture for enabling Edge Applications; (Release 17)

3GPP Architecture enabling Edge Applications (EDGEAPP) requirements - 4

3GPP TS 23.558 V0.3.0 (2020-06

3GPP TS 23.558 V0.3.0 (2020-06)

Technical Specification Group Services and System Aspects Architecture for enabling Edge Applications

5**6**

3rd Generation Partnership Project

The application architecture for enabling Edge Applications is designed based on the following architecture principles:

- Application Client portability: Changes in logic of Application Clients to interact with Edge Application Servers, compared to existing cloud environment, are avoided.
- Edge Application Server's portability: Changes in logic of Application Servers when resident in Edge Hosting Environment, compared to existing cloud environment, are avoided. An Edge Application Server should be able to run in Edge Hosting Environments of multiple Edge Computing Service Providers, without any modification.
- Service differentiation: The mobile network operator is able to provide service differentiation (e.g. by enabling/disabling the Edge Computing features).
- Flexible deployment: There can be multiple Edge Computing Service Providers within a single PLMN operator network. The Edge Data Network can be a subarea of a PLMN.
- Interworking with 3GPP network: To provide Edge Computing features, already developed or to be developed in 3GPP network (such as location service, QoS, AF traffic influence), to Edge Application Servers, the application architecture supports interworking with 3GPP network using existing capability exposure functions such as NEF and PCF.



6.2 Architecture

Release 17





15

Figure 6.2-1: Architecture for enabling edge applications

The EDN is a local Data Network. EAS(s) & the EES are contained within the EDN.

The ECS provides Configurations related to the EES, including details of the EDN hosting the EES.

The UE contains Application Client(s) & the Edge Enabler Client.

The EAS(s), the EES & ECS may interact with the 3GPP Core Network.

5

3.4 3GPP EDGEAPP & ETSI MEC SW for developing MEC Applications - 5 MEC EAS/EES & 5G EPC/SBA



7.10.1.4 EES & EAS direct interaction with 3GPP Core Network(s)

As shown in Figure 7.10.1.4-1, the EES deployed with the PLMN Trust Domain can support Edge Application Server (owned by 3rd Party or by PLMN Operator) access to Northbound APIs exposed by SCEF/NEF by assuming the role of SCEF/NEF and the PLMN EAS can access the Network Capabilities via direct interaction with the 3GPP Core Network entities.



3.4 3GPP EDGEAPP & ETSI MEC SW for developing MEC Applications - 6



The EES can support EAS (owned by 3rd party or by PLMN Operator) access to Northbound APIs exposed by SCEF/NEF by providing distributed CAPIF Functions as shown in Figure 7.10.1.2-1.



Figure 7.10.1.2-1: Edge Enabler Server supporting distributed CAPIF functions

3.4 3GPP EDGEAPP & ETSI MEC SW for developing MEC Applications - 7 MEC EES & CAPIF

7.10.1.3 Centralized CAPIF

The EES can support EAS (owned by 3rd party or by PLMN Operator) access to Northbound APIs exposed by SCEF/NEF by providing Centralized CAPIF Functions as shown in Figure 7.10.1.3-1.



Figure 7.10.1.3.-1: Edge Enabler Server supporting centralized CAPIF functions





Release 17

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3GPP TS 23.558 V0.3.0 (2020-06)

A.2.3 Option 3. Use of LADN

Edge computing services can be provided via Edge-dedicated Data Networks deployed as LADNs. The PLMN supports edge computing services in the EDN service areas which can be identified by the service area corresponding to the respective LADN DNNs or LADN DNN and subset of Tracking Areas corresponding to the LADN service area. The LADN service area is the service area that the Edge Computing is supported. Each individual EAS in the LADN may support the same or smaller service area than the LADN.



Figure A.2.3-1: Option 3: Use of LADN(s)



ETSI GS MEC 030 V2.1.1 (2020-04)



Multi-access Edge Computing (MEC); V2X Information Service API







A GLOBAL INITIATIVE

5.15.2.2 Standardised SST values

Standardized SST values provide a way for establishing global interoperability for slicing so that PLMNs can support the roaming use case more efficiently for the most commonly used Slice/Service Types.

The SSTs which are standardised are in the following Table 5.15.2.2-1.

Slice/Service type	SST value	Characteristics
eMBB	1	Slice suitable for the handling of 5G enhanced Mobile Broadband.
URLLC	2	Slice suitable for the handling of ultra- reliable low latency communications.
MIoT	3	Slice suitable for the handling of massive IoT.
V2X	4	Slice suitable for the handling of V2X services.

Table 5.15.2.2-1 - Standardised SST values

NOTE: The support of all standardised SST values is not required in a PLMN. Services indicated in this table for each SST value can also be supported by means of other SSTs.

5.15.3 Subscription aspects

The Subscription Information shall contain one or more S-NSSAIs i.e. Subscribed S-NSSAIs. Based on operator's policy, one or more Subscribed S-NSSAIs can be marked as a default S-NSSAI. If an S-NSSAI is marked as default, then the network is expected to serve the UE with a related applicable Network Slice instance when the UE does not send any permitted S-NSSAI to the network in a Registration Request message as part of the Requested NSSAI.

The Subscription Information for each S-NSSAI may contain:

- a Subscribed DNN list and one default DNN; and
- the indication whether the S-NSSAI is marked as default Subscribed S-NSSAI; and
- the indication whether the S-NSSAI is subject to Network Slice-Specific Authentication and Authorization and

Annex 1 MEC V2X UC in MEC & 5G SST standard value - 3



with the VIS service (in green)

Annex 1 MEC V2X UC in MEC & 5G SST standard value - 4



Annex 1 MEC V2X UC in MEC & 5G SST standard value - 5







Annex 2 - O-RAN & Radio Network Information Service RNIS

One of the Key Standardized Services that may be offered by the Multi-access Edge Computing Platform (MEP) is the Radio Network Information Service (RNIS) as specified in ETSI GS MEC 012.

The Service is provided Northbound, i.e. from the MEP to Service Consuming Applications.

The Southbound Interface from the MEP to the Entity providing Information, such as 3GPP UE Connection specific Radio Resource Control (RRC) Measurement Information, is not currently in scope of the RNIS specification, or the overall MEC System specifications.

What is of primary interest is the Use and Availability of the O-RAN defined E2 Interface to provide a Source of Information to facilitate the RNIS.

The open issue is that there is no 3GPP defined Entity that currently supports the E2 Interface for Radio Network Information exposure. This proposed solution would be bound by the requirement to only securely expose information to Authenticated & Authorized AF (directly to the AF or through the NEF). A diagram illustrating the architecture as described above can be found at https://www.o-ran.org/.





Annex 3 - 3GPP Rel. 16 NR Positioning - 1

Release 16 specifies NR to provide Native Positioning support by introducing RATdependent Positioning Schemes supporting Regulatory & Commercial UCs with more stringent Requirements on Latency & Accuracy of Positioning.

1. Downlink time difference of arrival (DL-TDOA) A new Reference Signal (Positioning Reference Signal (**PRS**) is introduced for the UE to perform DL RSTD measurements for each BTS's PRSs & sends these measurements to Location Server.

2. Uplink Time Difference of Arrival (UL-TDOA): Sounding Reference Signal (SRS) is enhanced to allow each BTS to measure the Uplink Relative Time of Arrival (UL-RTOA) and report the measurements to the Location Server.

3. Downlink Angle-of-Departure (DL-AoD): The UE measures the Downlink Reference Signal Receive Power (DL RSRP) per beam/gNB. Measurement reports are used to determine the AoD based on UE beam location for each gNB. The Location Server then uses AoD to estimate the UE position.

4. Uplink angle-of-arrival (UL-AOA): The gNB measures the angle-of-arrival based on the beam the UE is located in. **Measurement reports are sent to the Location Server**.

5. Multi-cell round trip time (RTT): The gNB and UE perform Rx-Tx Time Difference measurement for the Signar or each cell. The measurement reports from the UE and gNBs are sent to the location server to determine the round-trip time of each cell and derive the UE position.

6. Enhanced cell ID (E-CID). This is based on RRM measurements (for example DL RSRP) of each give at the OE. The measurement reports are sent to the Location Server. New LPP-a stack used for this.



Annex 3 - 3GPP Rel. 16 NR Positioning - 2





Le

AF

PLMN

TWAN ID

GEO AREA

The SCS/AS equests to be notified at PLMN level location accuracy.

The SCS/AS equests to be notified of the geographical area accuracy

The SCS/AS equests to be notified at TWAN identifier level location accuracy

LRF

N33

Figure 4.2.1-1: Non-roaming reference architecture for Location Services in reference point

NEF

N51

N2

(R)AN

Annex 3 - 3GPP Rel. 16 NR Positioning - 3



Annex 3 - 3GPP Rel. 16 NR Positioning - 3x





Figure 2: 5G Business models - Examples

Figure 4.2-1b: 3GPP Architecture for Machine-Type Communication (Roaming)

Annex 4 - 3GPP 5G SCEF+NEF SCS/AS for oneM2M CIoT Platform integrated with IoT SL across 10 UCs - 1



5.2 Functional mapping between 3GPP and oneM2M

Figure 5.2-1 shows an Architecture and Functional mapping for the 3GPP Trust Domain which describes how oneM2M Functional Entities may access Features and Services that are exposed by 3GPP.



Figure 5.2-1: oneM2M Interfaces to the underlying 3GPP Network

Figure 5.1.1-3: Cloud provider independent

Several implementation options for the placement of the oneM2M IN-CSE relative to the SCEF and the underlying 3GPP network are envisioned. In all implementations, the SCEF always resides within 3GPP domain.

In some options the IN-CSE and the SCEF are deployed by a MNO and are both part of the operator domain. In other options the SCEF is part of the 3GPP domain and the IN-CSE is not part of the operator domain.

In all options, services within the IN-CSE may access the network services that are exposed by the SCEF via the T8 reference point APIs.

Annex 4 - 3GPP 5G SCEF+NEF SCS/AS for oneM2M CIoT Platform integrated with IoT SL across 10 UCs - 2





Figure 5.1.2-1: oneM2M Layered Model

Application Entity (AE): The Application Entity is an entity in the Application Layer that implements an M2M Application Service Logic.

Common Services Entity (CSE): A Common Services Entity represents an instantiation of a set of "Common Service Functions" of the oneM2M Service Layer (SL).

Network Services Entity (NSE): A Network Services Entity provides Services from the underlying Network to the CSEs. Examples of such Services include Location Services, Device Triggering, certain Sleep Modes like PSM in 3GPP based Networks or Long Sleep Cycles.

Annex 4 - 3GPP 5G SCEF+NEF SCS/AS for oneM2M CloT Platform integrated with IoT SL across 10 UCs - 3



oneM2M Service Layer (SL) - Horizontal Architecture providing a Common Framework for IoT,

oneM2M has identified a Set of Common Functionalities, that are applicable to all the IoT Domains (SAREF).

Think of these functions as a large toolbox with special tools to solve a number of IoT problems across many different domains. The oneM2M CSFs are applicable to different IoT UCs in different industry domains.

oneM2M has standardized how these Functions are being executed, i.e. is has defined Uniform APIs to access these Functions.

Figure 5.3.1-1 shows a grouping of these Functions into a few different scopes.



SAREF - Smart Applications REFerence Ontology

SAREF is the Reference Ontology for Smart Applications and contains recurring concepts that are used in several Domains.

SAREF has a close relation with the oneM2M Base Ontology, for which a mapping is defined in oneM2M TSs.



Figure 11: SAREF and its extensions

Figure 5.1.3-1: Common Service Functions



5.2 Mapping between SAREF and oneM2M Base Ontology Figure 12 shows the mapping between SAREF and the oneM2M Base Ontology.



Figure 12: Mapping between SAREF and the oneM2M Base Ontology





Figure 4.2-1b: 3GPP Architecture for Machine-Type Communication (Roaming)

Annex 4 - 3GPP 5G SCEF+NEF SCS/AS for oneM2M CloT Platform integrated with IoT SL across 10 UCs - 5



When a UE is capable of switching between EPC and 5GC, it shall only be associated with combined SCEF+NEF node(s) for Service Capability Exposure. The SCEF+NEF hides the underlying Network Topology from the AF (i.e. SCS/AS) and hides whether the UE is served by 5GC or EPC. Figure 6.13.2-1 shows the SCEF+NEF Architecture.

In the case of Architecture without CAPIF support, the AF is locally configured with the API Termination Points for each Service.

In case of **Architecture with CAPIF** support, the AF obtains the service API information from the CAPIF Core Function (CCF) via the Availability of Service APIs event notification or Service Discover Response as specified in 3GPP CAPIF TS.

For each UE, a service API may become unavailable because the UE is being served by a node (e.g. MME) or NF (e.g. AMF) even if the service is exposed by SCEF+NEF.

If a service API provided by SCEF+NEF becomes unavailable or its level of support changes because of the change of CN Type serving the UE, the SCEF+NEF node may inform the change to the related AF per the AF's Subscription to the API supported Change event.



Figure 6.13.2-1: Architecture view of the SCEF+NEF node

Figure 6.14.2-2: Combined NEF+SCEF NF with CAPIF support

NGMN 5G Partner & evolved CSP roles





Figure 4.1.2.4-1: Concept for utilization of intent

Figure 2: 5G Business models - Examples

Intent driven Management Service (Intent driven MnS) in 5GS is introduced to reduce the Complexity of Management emerged from the introduction of Service-based Architecture (SBA) in 5GS is introduced to reduce the Complexity, both in a Single & Multivendor Network. The relation between the Policy driven Management (Rule based) & intent driven Management is described in terms of "What-How" (cfi Fig. 4.6.1). The Systems are mainly focused on "How" & "less on "What". The Networks like 5G brings more Operational Complexities, which is driving Systems to shift the focus from "How" to "What". The 1st step towards that shift, has been "Policy driven Management", with more focus on "How" & less on "What" covering Domain specific Issues/Aspects. As Technologies are evolving & the Level of Complexity exceeds, the Need for an Abstraction Level (Intent) becomes more apparent. An Intent driven System will be able to Learn the Behaviour of Networks & Services & allows an Operator to provide the desired state, without detailed Knowledge of How to get to the desired state. The Intent driven MnS could in principle, be specified for deployment over the same set of standardized reference interfaces, as a replacement of or as an addition to the deployed MnS, where the Consumer focuses on the 'What' and the Producer is concerned about the 'How'. The Technological Evolution has enabled Operated System (OS) to become more Complex through the introduction of Al & ML. While Previous Generations of OS are classified as simple (& maybe not as Open as today's OS), the Technology, while Complex System with Al & ML are there, but not on a ubiquitous scale. These Complex System swill require Governance by Intents & Polices.

Figure 4.1.2.4-1: Concept for utilization of intent

Figure 5.2.4.2-1: An example of intent driven NSI performance assurance scenario

Intent driven Management Service Roles for utilization of Intent are defined as: Communication Service Customer (CSC), Communication Service Provider (CSP), Network Operator (NOP). Based on the Intent expression, the MnS Producer decides on necessary Configurations & Monitoring for NSI (Network Slice Instance) Components. Handling the complexity of the optimization process is the responsibility of the MnS Producer, which simplifies the process from the perspective of the MnS Consumer. MnS Producer can utilize SON (Self Organizing Networks) & MDA (Model Driven Architecture) Services to Monitor & Predict the Performance of Each Component, & take some actions to fulfil the intent received from the operator.

Questions?