# LF Edge Akraino Project presentation to ETSI MEC ISG

March 23rd, 2021

Ike Alisson

LF Edge Akraino Documentation Sub-committee TSC Chair



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#### 1.1 LF Edge Akraino Project Overview

- 20 < Blueprints (BPs), BPs Proposals & Development Projects
  - set of Open Infrastructures & Application Blueprints (BPs)
- Coordination & Co-operation with Multiple Upstream Open Source Communities/SDOs as:
  - Airship,
  - OpenStack,
  - ONAP,
  - ETSI MEC,
  - GSMA,
  - TIP,
  - CNCF
  - O-RAN

Objective: To deliver a fully integrated stack



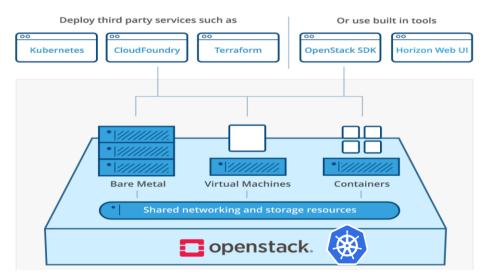
What is Akraino? Everything About Edge - Akraino is the Edge Project











#### 1. 2 LF Edge Akraino Project Overview: Stage 3 Project - 2

- LF Edge Stages Definitions & Expectations
   Every Foundation Project has an associated Maturity
   Level, as voted on under the approved Project Lifecycle
   Document (PLD) Process.
- Projects of all maturities have access to Foundation Resources.
- Stage 3: Impact Stage ('Top-Level') Definition
  - Projects that have reached their Growth Goals and are now on a Self-sustaining Cycle of Development, Maintenance, and Long-term Support.

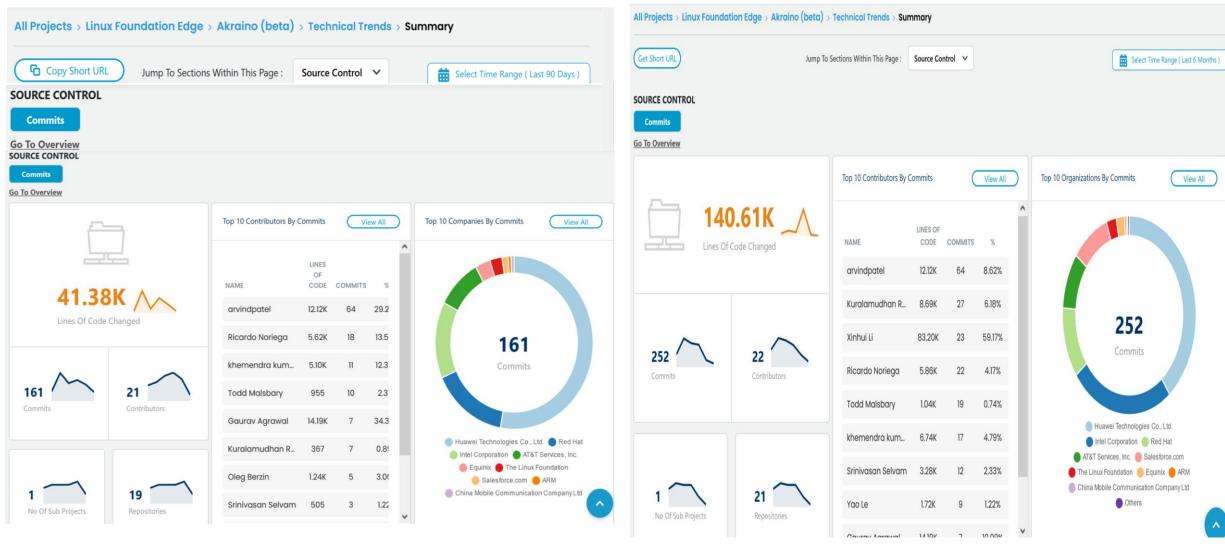
Impact Stage projects are widely used in Production Environments and have Large, Well-established Project Communities with a number of Contributors from at least two (2) Organizations.



> Following a balanced approach — open/welcoming but scope managed



#### 1.3 LF Edge Akraino Project Analytics - Commits by Contributors and Companies





#### 1. 4 Akraino Project TSC Sub-committees





- **▼ Technical Steering Committee (TSC)**
- 2020 Goals
- Akraino Generic Architecture
- Akraino Technical Community Document
- > Application User Group
- Community Governance
- > Community Meetings & Calendar
- Subcommittees
- > API Sub-committee
- > CI, Blueprint Validation Lab sub-committee
- > Documentation Sub-committee
- > Process, Project review and recommend, documentation sub-committee
- Security Sub-committee
- > Technical Community Sub-committee
- > Upstream Sub-committee

#### Akraino TSC Sub-Committees

#### Subcommittees

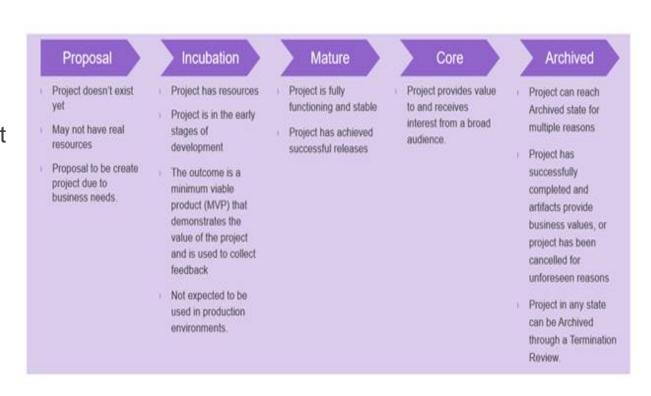
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#### 1. 5 Akraino Project (Blueprint) Lifecycle States and Reviews phases

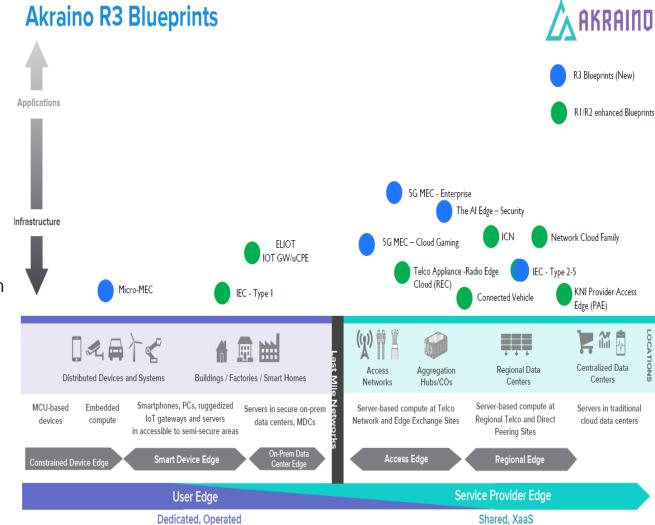
- **F**ive (5) states that Projects goes through.
- A Project Lifecycle may extend across
   Multiple Projects and Akraino Releases.
- The Procedure of moving from one(1) State to the next one is independent from the Akraino Release
   Lifecycle and the pace depends on each individual Project.
- In order to effectively review Project progress, **four (4)**Reviews are built-in to the Project Lifecycle, namely,
  - Proposal,
  - Incubation,
  - Mature,
  - Core
  - Archived





#### 1. 6 Akraino Project R3 Overview

- Akraino Release 3 (R3) approved in August 2020
- Akraino Release 3 (R3) included 6 new Blueprints:
  - 5G MEC/Slice System to Support Cloud Gaming, HD Video and Live Broadcasting Blueprint
  - 2. The AI Edge: Education Video Security Monitoring;
  - 3. Micro-MEC
  - 4. IEC Type 3: Android Cloud Native Applications on Arm servers on the Edge
  - 5. IEC Type 5: SmartNIC for Integrated Edge Cloud
  - 6. Enterprise Applications on Lightweight 5G Telco Edge

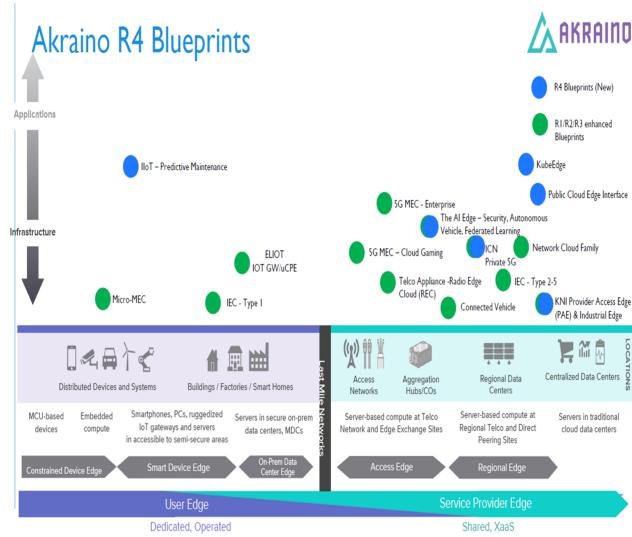




#### 1. 7 Akraino Project R4 Overview

- Akraino Release 4 (R4) approved February 2021
  - Connected Vehicle,
  - AR/VR oriented Edge Stack for Integrated Edge Cloud (IEC),
  - Radio Edge Cloud (REC),
  - The AI Edge: Intelligent Vehicle-Infrastructure Cooperation System(I-VICS),
  - 5G MEC/Slice System to Support Cloud Gaming,
  - HD Video and Live Broadcasting,
  - IEC Type 3: Android Cloud Native Applications on Arm Servers in Edge for Integrated Edge Cloud (IEC),
- Enterprise Applications on Lightweight 5G Telco Edge, Public
- Public Cloud Edge Interface (PCEI),
- The Al Edge: Federated ML Application at Edge,
- Private LTE/5G ICN
- IoT Workloads at the Smart Device Edge Predictive
- Maintenance (with a Thermal Imaging Camera, Vibration Sensors).





#### 1. 8 Akraino ETSI MEC Blueprints



Main page OpenAPI development guidelines

MEC Ecosystem

Proofs of Concept

Ongoing PoCs **PoC Topics** PoC Framework Logos&Guidelines Q&A

**Deployment Trials** 

Page Discussion

View source View history

MEC Platform(s), MEC

MEC Platform(s), MEC

Platform Manager

Platform Manager

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**MEC Ecosystem** 

This page provides information very much related to the work of the ETSI ISG MEC Deployment and ECOsystem DEvelopment (DECODE ) Working Group, whose aim is to accelerate the development of the MEC ecosystem:

- Forge Projects @: Includes OpenAPI/Swagger & Protobuf descriptions of the APIs specified by ISG MEC.
  - OpenAPI development guidelines ☑: How can I contribute to the API development?
- MEC Sandbox ☑: MEC Service API playground
  - MEC Sandbox Scenarios 
     Ø (EOL account required): Macro/micro network emulation scenarios
- MEC Solutions: 3rd party solutions

#### **MEC Applications**

List of MEC Applications made available by third parties

**Connected Vehicle Blueprint** (Aka CVB)



**Enterprise Applications on** Lightweight 5G Telco Edge (EALTEdge)



into the blueprint. Lightweight telco edge platform, enabling Enterprise applications on telco edge. Offering a: Unified Portal for platform management and for App developers; Sandbox with SDKs and tools chains for MEC app developers;

CVB provides a V2X focused MEC platform, which offers services to connected vehicles. These services are

delivered to applications hosted on vehicles based on a

blueprint continues to be developed, further connectedvehicle applications and services are being incorporated

set of policies for data dispatch and response. As the

Heterogeneous deployment on Multi-Arch; ETSI MEC Compliance.

**Public Cloud Edge Interface** 



The purpose of Public Cloud Edge Interface (PCEI) Blueprint family is to specify a set of open APIs for enabling Multi-Domain Inter-working across functional domains that provide Edge capabilities/applications and require close cooperation between the Mobile Edge, the Public Cloud Core and Edge, the 3rd-Party Edge functions as well as the underlying infrastructure such as Data Centers and Networks.

Provides an enabler layer that facilitates interworking between **Edge Computing** platforms, including MEC 013 Link® Oleg Berzin@ Location API Multi-Access Edge Compute, Public Cloud and 3rd-Party Edge Compute, and Mobile Networks

MEC 011 Mp1

MEC 011 Mp1

& Mm5

& Mm3

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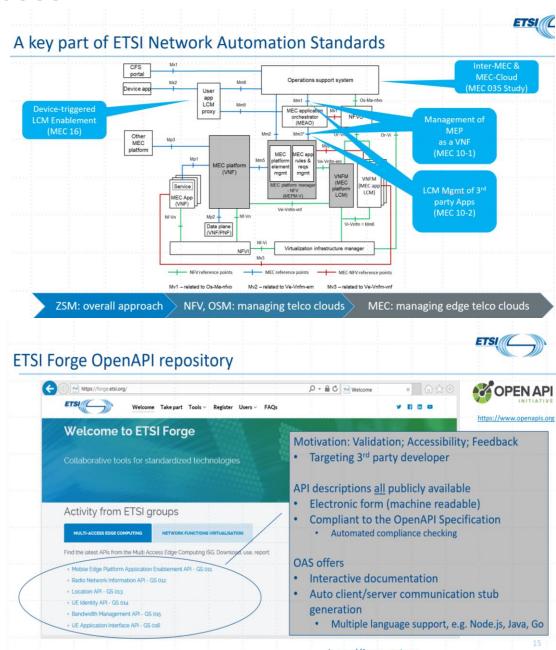
#### **ETSI MEC: An Introduction**

(almost) everything you want to know about ETSI MEC

Presented by: Alex Reznik, ISG Chair ETSI MEC Leadership Team

For: Public consumption
Akraino TSC
Sept 23-24, 2020





**Google Anthos** 

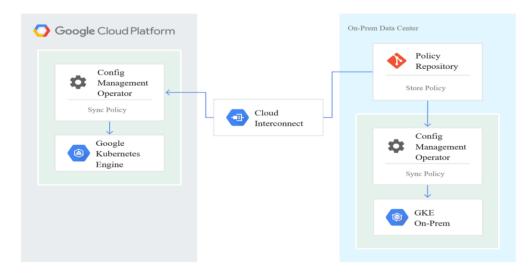
by

Prajakta Joshi

**Akraino TSC 2020-10-06** 

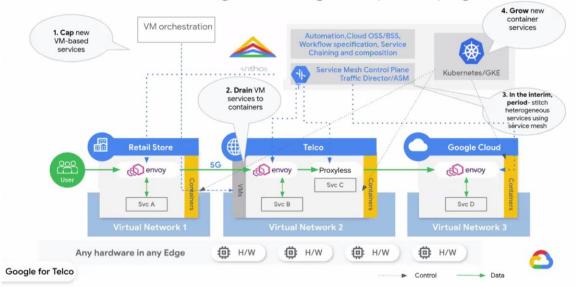


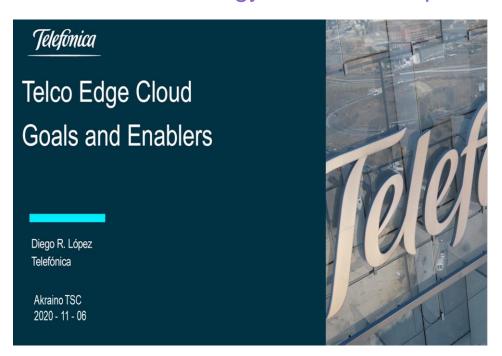
#### Centralized config management



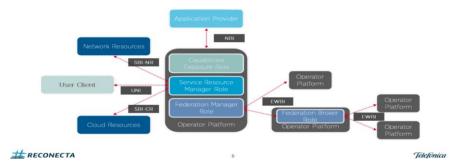
Anthos Config Management architecture (click to enlarge)

Service Mesh: Manage heterogeneity + Cap-grow-drain



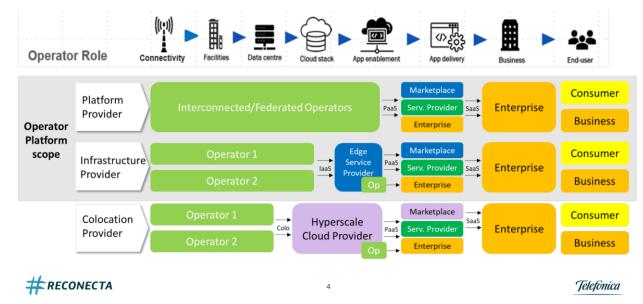


#### The Framework



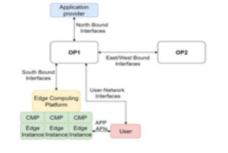


#### The Value Chain



#### The Unified Edge Theory

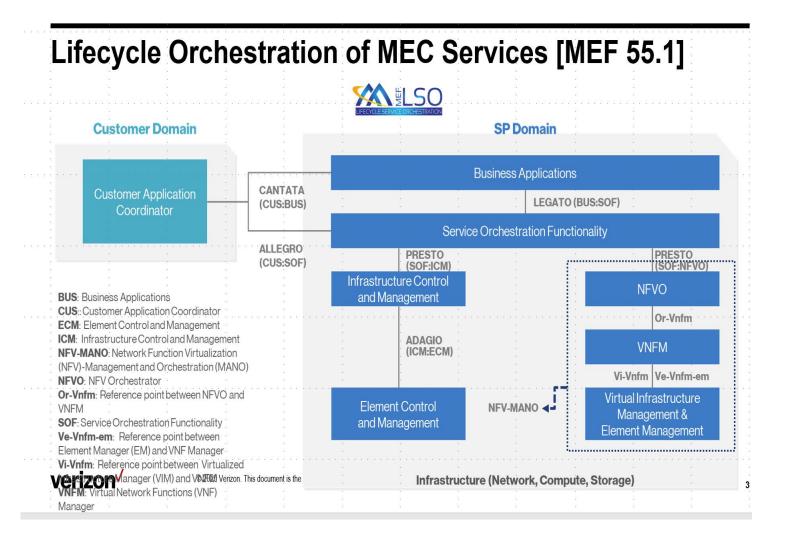
- · The edge environment has to work as a single cloud provider
  - o Consistent APIs for developers: Build once, run anywhere
  - Support for different deployment styles
  - Multi-dimensional openness
- The Ultimate Goal: In-Network Computing
  - A service continuum based on
    - Programmable network devices
    - Languages and abstractions to implement network functions
    - Data-plane abstractions and new network protocols to efficiently federate decentralized computing
    - Decentralized security and discovery mechanisms
  - End-to-end orchestration of all kind of resources and functionalities



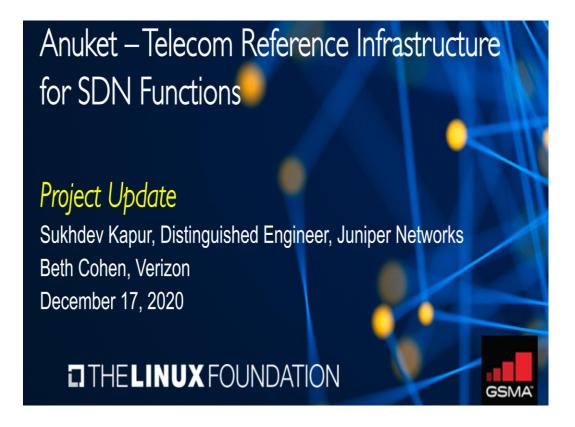




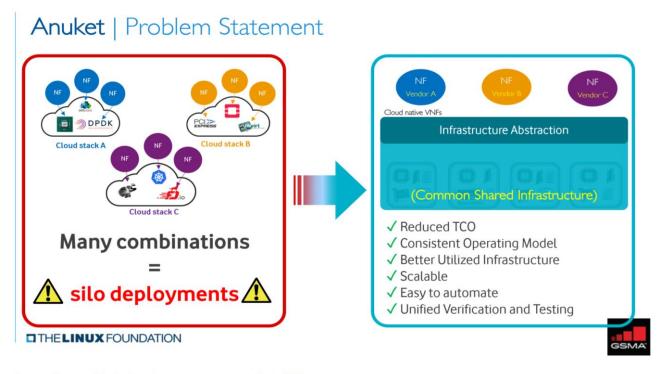
### **Mapping ETSI MEC Architecture to MEF LSO Architecture** Mehmet Toy, Ph.D Ass. Fellow Verizon December 2020 verizon @ 2020 Verizon. This document is the property of Verizon and may not be used, modified or further distributed without. Verizon's written permission



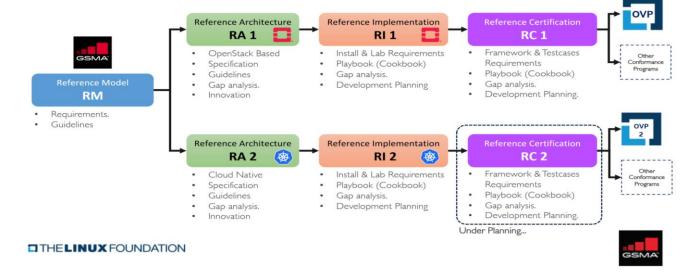




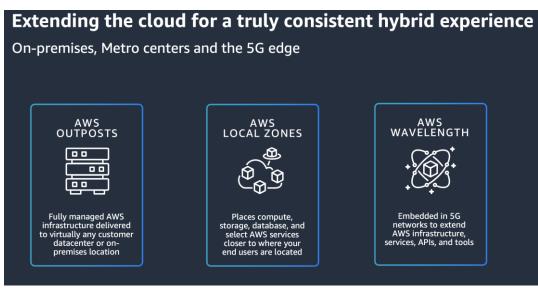


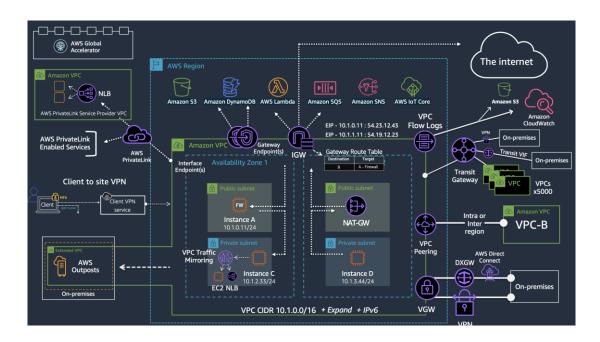


#### Anuket | Workstreams (WS)











#### 3. Akraino 2021 API related activities - 1

#### **Akraino API Sub-committee TSC Mission:**

Chair: <u>Jeff Brower</u> Co-Chair: <u>Jane Shen</u>

## Develop an API Plan for the Akraino BPs Collaboration + Development.

The TSC has asked the API subcommittee to identify commonality between APIs, and possibly identify a "base" set of Akraino Edge Computing APIs.

This is future work, under discussion.





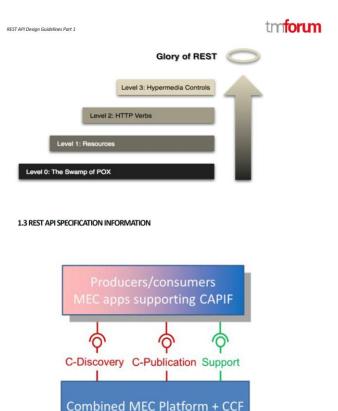


Figure 4.3.3-1: Fully-integrated hybrid deployment of CAPIF and MEC

#### 3. Akraino 2021 API related activities - 2

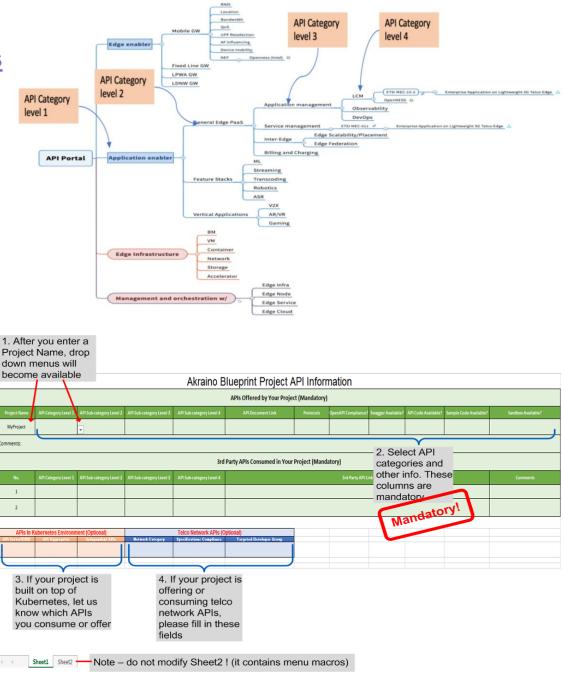
#### Akraino Blueprint Projects R4 API Reporting Requirements

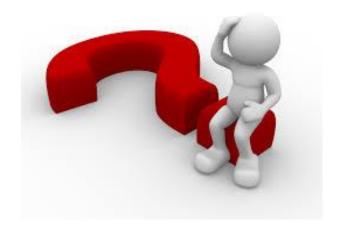
- All R4 BPs Project APIs will be organized and published on the <u>API map</u> page of the Akraino <u>API Portal</u>.
- The API Portal will include both:
  - API Map Navigation and
  - Search Capability
- In addition to BP Projects' mandatory baseline API info, optional information about:
- (a) Telco Network Interface APIs, and
- (b) Kubernetes Environment APIs Info will be collected.

#### This will be used to support:

- One-stop API Presentation,
- Analysis, Comparison, finding similar APIs, and
- Sandbox/Sample Code.







**Questions?** 

